



Computing Coverage Overview

Theme	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Computing systems and networks	Technology around us	IT around us	Connecting computers	The Internet	Systems and searching	Communication and collaboration
Creating media	Digital painting	Digital photography	Stop-frame animation	Audio production	Video production	Web page creation
Programming A	Moving a robot	Robot algorithms	Sequencing sounds	Repetition in shapes	Selection in physical computing	Variables in games
Data and information	Grouping data	Pictograms	Branching databases	Data logging	Flat-file databases	Introduction to Spreadsheets
Creating media	Digital writing	Digital music	Desktop publishing	Photo editing	Introduction to vector graphics	3D Modelling
Programming B	Programming animations	Programming quizzes	Events and actions in programs	Repetition in games	Selection in quizzes	Sensing movement