



Progression map

Art

Progression Strand	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	Draw from observation using simple lines and shapes. Develop pencil control through local landscapes inspired by J.M.W. Turner.	Improve observational drawing using proportion and detail. Sketch transport, London landmarks and coastal scenes.	Use line, tone and texture to create prehistoric cave art, Egyptian drawings and Roman mosaics.	Develop accurate observational drawing, adding perspective and detail inspired by Anglo-Saxon, Viking and Greek art.	Use drawing to record observations, develop ideas and create detailed studies inspired by rainforest plants, Benin artefacts and local architecture.	Produce expressive, refined drawings using perspective, proportion and shading inspired by Henry Moore, Maya art and Banksy.
Painting & Colour	Explore primary colours, colour mixing and brush control to create landscapes of Gravesend and the River Thames.	Mix shades and tones to paint London skylines, transport and coastal landscapes inspired by Monet and Hokusai.	Develop colour mixing to create prehistoric, Egyptian and Roman-inspired artwork.	Use tints, tones and colour for mood and atmosphere in historical artwork.	Experiment with layering, blending and colour relationships inspired by Beatriz Milhazes and Benin art.	Use colour purposefully to communicate ideas, emotion and meaning in independent compositions.
Sculpture & 3D	Manipulate clay and other materials to create simple forms.	Create models using a wider range of materials with increasing control.	Create relief sculptures inspired by Ancient Egypt and simple Roman forms.	Design and construct Greek-inspired sculptures using modelling techniques.	Produce more complex relief work inspired by Benin Bronzes and natural forms.	Design and create independently planned sculptures inspired by Maya carvings and Henry Moore.



Printing & Pattern	Explore repeating patterns inspired by William Morris and natural forms found locally.	Create repeating patterns inspired by transport, London architecture and waves.	Explore prehistoric marks, Egyptian symbols and Roman mosaics using printing techniques.	Create Anglo-Saxon and Viking patterns through relief and block printing.	Develop layered printing inspired by rainforest patterns and Benin motifs.	Combine printing techniques to communicate ideas inspired by Maya glyphs and contemporary street art.
Textiles & Mixed Media	Explore collage using papers and natural materials collected from the local environment.	Combine fabric, paper and found materials to create textured artwork.	Use a wider range of materials to create historical collages and mixed-media work.	Combine textiles, collage and paint to create layered compositions.	Select and combine materials purposefully to create textured artwork.	Confidently combine media independently to achieve intended effects.
Sketchbooks	Record ideas, observations and artist studies.	Use sketchbooks to practise techniques and evaluate work.	Develop ideas through annotated sketches and experimentation.	Record observations, refine ideas and explain artistic choices.	Use sketchbooks independently to research, experiment and refine outcomes.	Demonstrate an independent creative process from initial idea to final outcome.
Knowledge of Artists	Learn about J.M.W. Turner, L.S. Lowry and William Morris, recognising how artists are inspired by places and nature, including Gravesend and the River Thames.	Study Leonardo da Vinci, Claude Monet and Hokusai, comparing artistic styles.	Explore Lascaux cave artists, Ancient Egyptian artists and Roman mosaic makers.	Study Anglo-Saxon craftspeople, Viking designers and Ancient Greek sculptors.	Study Beatriz Milhazes and Benin artists, understanding how culture influences art.	Study Henry Moore, Maya artists and Banksy, evaluating how artists communicate ideas and influence society.



Composition	Arrange simple shapes and objects in pictures.	Create balanced compositions with foreground and background.	Consider scale, pattern and space within artwork.	Develop composition using perspective and focal points.	Organise increasingly complex compositions to communicate meaning.	Independently manipulate composition to achieve specific artistic intentions.
Evaluation & Reflection	Describe what they like about their artwork and identify one improvement.	Discuss techniques used and compare work with artists studied.	Evaluate artwork against intended outcomes and identify improvements.	Reflect on techniques and explain artistic decisions.	Critique work using artistic vocabulary and respond to feedback.	Evaluate and refine work independently throughout the creative process.
Local Link	Study Turner's landscapes of the Thames and create artwork inspired by Gravesend, local buildings and riverside scenery.	Draw and paint London landmarks, local transport links and compare them with Gravesend.	Investigate local prehistoric evidence in Kent and Roman influences such as Richborough Roman Fort.	Explore Anglo-Saxon and Viking influence in Kent, including local settlements and artefacts where appropriate.	Draw inspiration from Gravesend architecture, bridges and local environmental features alongside global artistic traditions.	Investigate local public sculpture, war memorials and contemporary street art, comparing them with national and international artists.
Vocabulary	line, shape, colour, pattern, sketch, landscape	tone, shade, texture, proportion, foreground, background	relief, mosaic, composition, texture, symbolism	perspective, sculpture, form, print, contrast	abstract, layering, motif, balance, media	expression, installation, interpretation, symbolism, composition, innovation